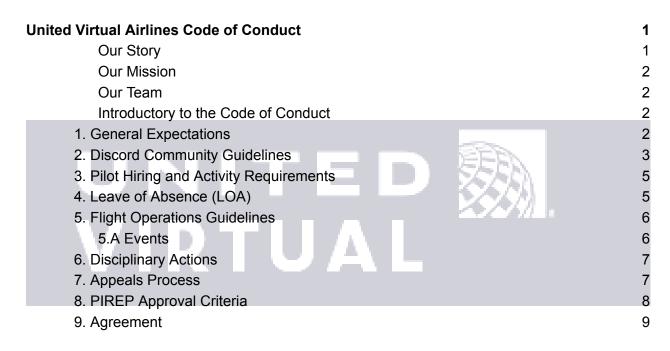


Last Updated: November 2024

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United Virtual Airlines Code of Conduct

Our Story

UAL Virtual was founded in April 2024 with the vision of creating a realistic and

immersive virtual flying experience. As a dedicated virtual airline, we strive to bring the joy and

professionalism of aviation to our members and the flight simulation community.

Our Mission

Our mission is to provide an engaging and authentic virtual flying environment that fosters a community of passionate aviation enthusiasts. We aim to emulate the operations of United Airlines, offering our members opportunities to learn, grow, and enjoy the world of flight simulation.

Our Team

Our team consists of experienced virtual pilots, aviation enthusiasts, and dedicated staff who work tirelessly to ensure that our operations run smoothly. We are committed to providing a high-quality experience for all our members.

Introductory to the Code of Conduct

Welcome to United Virtual Airlines (UALv)! We are committed to maintaining a professional, respectful, and inclusive environment for all members. <u>By joining our community, you agree to uphold the following standards of conduct:</u>

1. General Expectations

- Members must represent United Virtual Airlines professionally at all times when engaging in public forums, virtual aviation networks, or on our official platforms.
- Respect and courtesy are paramount. Discrimination, harassment, or offensive behavior based on race, gender, religion, nationality, or any other characteristic is strictly prohibited.
- Members are expected to follow all policies and procedures outlined on the UAL Virtual website, including adherence to proper flight protocols and virtual airline rules.

2. Discord Community Guidelines

1. Respectful Communication:

• Maintain respectful and constructive communication in all text and voice channels. Abusive language, trolling, and spamming are not tolerated.

2. Voice Channel Usage:

- Use voice channels for their designated purposes (e.g., flight coordination, training, or casual discussion).
- Keep discussions aviation-focused when using professional or flight-related voice channels.
- Use push-to-talk or ensure a quiet background to maintain a comfortable environment for all participants.
- Members who abuse the voice channels, soundboard, or otherwise "troll" or "spam" are subject to section 6, or loss of Discord access.

3. Moderator Compliance:

• Follow instructions from moderators or admins in the Discord server. Failure to comply may result in disciplinary action, including temporary or permanent bans.

4. Server Nicknames

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Server nicknames must be in the following format: First Name Last Initial | (AIRLINE CODE)(Pilot Number) - Example Gene Y. | COO - Brian A. | UAL100

5. United Club Member Lounge vs Pilot Lounge

 Pilot Lounge will be used to conduct flights / talk with community members ages 16+ / and will be a clean voice channel within a limited scope. Pilots of age 21+ will be assigned a role called "United Club Member" This will be a voice channel/role assigned that designates the member as 21+. Based on the conversation, choose the appropriate voice channel for the topic of conversation.

Intentional Page Break



3. Pilot Hiring and Activity Requirements

• Eligibility Requirements:

- Applicants must be at least 16 years old.
- A valid IVAO or VATSIM account is required to track flight activity.
- Members must complete the registration and validation process detailed at <u>Pilot</u> <u>Application Process</u>.
- A PIREP must be submitted within 14 days of the application being accepted.

• Flight Activity and Reporting:

- Pilots must log at least one flight every 30 days to remain active.
- Adhere to real-world flight operations and procedures when flying under UAL Virtual.
- Submit accurate and honest flight reports; any falsification will result in disciplinary actions (6).

4. Leave of Absence (LOA)

- Eligibility for LOA:
 - Pilots who are unable to meet the activity requirement of one flight every 30 days due to personal, professional, or other reasons may request a Leave of Absence (LOA).
 - b. Pilots who have no submitted their first flight are not eligible to submit an LOA.
- Notification Process:
 - a. Notify UAL Virtual Human Resources (HR) by submitting an LOA request through the website or via Discord.
 - b. Include the reason for the leave and the expected duration of your absence.

• Duration and Extensions:

- a. An LOA can last for up to 90 days. If more time is needed, an extension request must be submitted to HR before the LOA expires.
- b. Pilots who fail to return after their LOA expires without contacting HR may be removed from the roster.

• Reinstatement:

Pilots returning from an LOA must notify HR to be reinstated to active status.

5. Flight Operations Guidelines

- Conduct all flights professionally, following real-world aviation standards.
- Ensure that aircraft selection aligns with UAL Virtual's routes and fleet policies.
- Maintain communication on IVAO or VATSIM networks when required, using appropriate radio phraseology and procedures.
- Any pilot has the right to fly any aircraft on the route, as long as it fits the required weight class of the flight. For example; a 737 is used on the route. Any medium-class aircraft can be used; A319/20/21, 737, 727, 717, etc.
- Pilots have the right to schedule flights using their pilot scheduling system;
 - a. It may not exceed eight (8) flights.
 - b. The system will remove flights in the flight scheduler after 72 hours.
- Pilots must have an uncracked, official version of the following simulators;
 - a. Microsoft Flight Simulator 2024/2020
 - b. Microsoft Flight Simulator X/04 or earlier models
 - c. XPlane
 - d. Prepared 3D

5.A Events

- Members who join events can join events that meet their requirements and enjoyment.
 Events are not mandatory unless directed by the executive management team.
- Events are hosted to promote and to show a feature to VATSIM, or a certain part of the world.
- The Event Manager (EM) has the final say during events, what they say goes. It can not break the Code of Conduct, rules, or regulations inside VATSIM, or inside the Virtual <u>Airline.</u>

6. Disciplinary Actions

• Warnings and Strikes:

Members violating this Code of Conduct will receive warnings, followed by strikes if behavior does not improve.

• Temporary Suspension:

Multiple strikes or severe violations may lead to temporary suspension of membership or access to UAL Virtual platforms.

• Termination:

Serious offenses, such as falsifying flight data or engaging in abusive behavior, will result in immediate termination of membership.

• Early Termination / Termination Without Warning

- By participating in this virtual airline, members acknowledge that management reserves the right to terminate membership or access to the airline at its sole discretion and for any reason. This may include, but is not limited to, violations of airline rules, inactivity, or behavior deemed inappropriate or detrimental to the organization.
- However, members subject to termination or other disciplinary actions have the right to an appeals process as outlined in Section 7. The appeal will be reviewed by the UAL Virtual management team, and a decision will be communicated back to the member via the same channel to which the appeal was submitted.
- The management's decision following the appeals process is final, and membership in the virtual airline is considered a privilege, not a right. By joining, members agree to abide by this policy.

7. Appeals Process

 Members subject to disciplinary actions may submit an appeal to the UAL Virtual management team. Appeals must be submitted in writing via the UAL Virtual website or Discord within seven days of the action.

8. PIREP Approval Criteria

- Maintaining operational integrity, requires pilots to meet specific criteria for PIREP (Pilot Report) approvals:
- Simulation Rate:
 - Time acceleration is allowed up to 2x, only during the cruise phase (top of climb to top of descent).
 - Acceleration during taxi, takeoff, climb, descent, or landing is prohibited.
 - The use of features like slewing or phase-jumping is only allowed during preflight.
 - Once taxiing it is prohibited.
- Landing Rate:
 - Landing rates must not exceed -1000 feet per minute (fpm).
- Routing and Flight Logs:
 - All flights must follow routes entered in smartCARS or SIMBRIEF.
 - Direct airport-to-airport flights are not acceptable without proper routing.
- Flight Performance:
 - Stalls, overspeed, or >250 knots below 10,000 feet MSL violations may result in rejection.
 - Any manual PIREPs require additional justification;
 - i. IE VATSIM Link, Volanta Link, etc.
 - ii. Must leave a comment.
- Other Restrictions:
 - Flights using slew mode for over 3 seconds after pushback will be rejected.
 - Diversions must be documented in the smartCARS comments section, noting the alternate airport and reason.

Discretionary Approvals:

• Chief Pilots have discretion over PIREP approvals, providing reasons for any rejection. Pilots can appeal decisions through their Hub Manager or Discord ticketing system.

9. Agreement

- By joining United Virtual Airlines, you acknowledge and agree to abide by this Code of Conduct. Failure to comply may result in disciplinary measures, up to and including removal from the community.
- Let's work together to build a professional and enjoyable virtual aviation experience!

